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| **Physical Education**  **Core Curriculum**  **Year 5&6**  **Summer Term Year A** | | | | |
|  | **Summer Term 1** | | **Summer Term 2** | |
| **Unit of Work** | Athletics  (Year 5) | Tennis  (Year 5) | Rounders  (Year 6) | Cricket  (Year 6) |
| **Prior Learning** | Investigated ways of performing running, jumping and throwing activities. Used a variety of equipment to measure, time and compare different styles of runs, jumps and throws. | Explored different forehand and backhand shots. Worked to return the serve. Have explored different court positions in gameplay. | Linked together a range of skills and use in combination. Collaborated with a team to choose, use and adapt rules in games. Recognised how some aspects of fitness apply to rounders. | Linked a range of skills and use in combination. Collaborated with a team to choose, use and adapt rules in games. Recognised how some aspects of fitness apply to cricket, e.g., power, flexibility and cardiovascular endurance. |
| **Unit Focus – Key Knowledge & Skills** | Sustain pace over short and longer distances. Run as part of a relay team. Perform range of jumps and throws. | Introduce volley shots and overhead shots. Apply new shots into game situations. Play with others to score and defend points in competitive games. Further, explore tennis service rules. | Apply rounders rules consistently. Play small sided games using standard rounders pitch layout. Use a range of tactics for attacking and defending in the role of bowler, batter and fielder | Apply cricket rules in a variety of styles of games. Attempt a small range of recognised shots. Use a range of tactics for attacking and defending in the role of bowler, batter and fielder. |
| **Key Questions** | 1. Why do we pass the baton to the opposite hand?  2. Which throw do you think is most effective for distance?  3. Can you jump further with a run up? | 1. How many times can a ball bounce in tennis? Is this the same in doubles and singles? (Yes, it is the same)  2. What other games do you need quick feet? | 1. What is the need to change our field for certain batters?  2. What are some of the rules of rounders?  3. How can you improve as a team to score more runs or stop the opposition scoring? | 1. Which shot allowed you to score more runs?  2. What are the reasons for working in pairs to retrieve the long ball?  3. What is the benefit of bowling the short ball? |
| **Progression of Learning in lessons-Objectives covered** | * I can run for speed and distance * I can pace to run over longer distances * I can use different jumping styles * I can use the push throw technique * I can exchange a baton within a given area * I can compete in running, jumping and throwing activities | * Can I perform a range of different shots with accuracy and control? * Can I move quickly to the ball to perform a volley? * Can I play an overhead shot and know when you might use this? * Can I refine court movement to hit the ball before the second bounce? * Can I perform a diagonal serve to begin a game in competitive situations? | * Can I bowl tactically to make it more difficult for the batter to hit? * Can I track and catch a high ball? * Can I use fast bowling to deceive my opponent? * Can I work in a pair when fielding to restrict scoring? * Can I apply tactics when running around bases to avoid overtakes? * Can I apply attacking and defensive tactics in a competitive situation? | * Can I create pressure on a batter by using attacking fielding positions? * Can I track and catch a high ball consistently? * Can I perform a short-pitched bowl to get a batter to hit the ball in the air? * Can I work in a pair to restrict runs scored when fielding? * Can I play an on-drive? * Can I apply the skills learnt in a game of cricket? |
| **Vocabulary** | Bounce, relay, baton, safety, rules, targets, record, set, take over, pass, sustain, push, receive, hop – step – jump. | Service rules, volley, overhead, singles, doubles. | Shot, defensive, offensive, predict, place, select, tactics, stance, tracking. | Urgency, acquire, high ball, tracking, short delivery, long balls, on drive, off drive, slip, short leg, cover, innings, retires. |
| **Personal Development**  **(Head, Hand, Heart)** | * Head: Distinguish between good and poor performances and suggest ways to improve self and others. * Hand: Sustain pace over shorter and longer distances. * Heart: Able to run as part of a team in relay style events. | * Head -Cooperate and collaborate with others to play in a sportsman-like way. * Hand – Approach the ball to return before the second bounce. * Heart – Play with others with some flow to the game, keeping track of their own scores. | * Head: Demonstrate urgency when in the field. * Hand: Play in a complete game of rounders with markings and four bases. * Heart: Understand teammates perspective & motivation when accumulating runs/rounders. | * Head: Apply with consistency standard rules of (modified) games. * Hand: Attempt to track and catch high balls in isolation and game play. * Heart: Work as a pair to field long balls. |
| **Application Task** | Intra-competition in house groups  CNSSP Competition Link | Intra-competition in house groups | Intra-competition in house groups  CNSSP Competition Link | Intra-competition in house groups  CNSSP Competition Link |